

# Resumé Ravi Bechoe

## Contact

**Address:** Dintel 31, 3453ME De Meern

**E-mail:** [rbechoe@outlook.com](mailto:rbechoe@outlook.com)

**Phone:** +316 153 45 338

**Website:** [www.ravibechoe.codes](http://www.ravibechoe.codes)



## Education

**Institution** Grafisch Lyceum Utrecht  
**Education** MBO IV Game Development  
**Period** 13/09/2011 – 20/07/2016  
**Status** Finished

**Institution** ROC MN  
**Education** MBO IV Architecture  
**Period** 08/09/2010 – 08/06/2011  
**Status** Dropped

**Institution** Rientjes Mavo  
**Education** Lower Vocational Education  
**Period** 12/09/2006 – 15/09/2009  
**Status** Finished

## Competencies

**Independent**  
**Self-sufficient**  
**Communication**  
**Concentration**  
**Perception**  
**Patience**

## Relevant Knowledge

(5 = highest; can do anything with it within reasonable amount of time)

|                 |                     |           |
|-----------------|---------------------|-----------|
| <b>Software</b> | Unity 3D            | ✓ ✓ ✓ ✓ ✓ |
| <b>Software</b> | Visual Studio       | ✓ ✓ ✓     |
| <b>Software</b> | Adobe Photoshop     | ✓ ✓ ✓ ✓   |
| <b>Software</b> | Adobe After Effects | ✓ ✓ ✓ ✓   |
| <b>Software</b> | Adobe Premiere      | ✓ ✓ ✓ ✓   |
| <b>Software</b> | Navicat             | ✓ ✓ ✓     |
| <b>Software</b> | PhpStorm            | ✓ ✓ ✓ ✓   |
| <b>Software</b> | Autodesk 3ds Max    | ✓ ✓ ✓     |
| <b>Language</b> | C#                  | ✓ ✓ ✓ ✓   |
| <b>Language</b> | PHP                 | ✓ ✓ ✓     |
| <b>Language</b> | MySQL               | ✓ ✓       |
| <b>Language</b> | JavaScript          | ✓ ✓ ✓     |

## Work Experience

|                 |                      |
|-----------------|----------------------|
| <b>Employer</b> | RaafOritme           |
| <b>Function</b> | CEO                  |
| <b>Period</b>   | 03/11/2016 – present |

As CEO of a start-up I take care of almost all roles when it comes to management, accountancy and customer support. Other than that I work as a developer and supervisor on all projects. Our main development focus here lies in the mobile market and the PC VR market.

|                 |                      |
|-----------------|----------------------|
| <b>Employer</b> | Van Brug Software    |
| <b>Function</b> | Freelance Developer  |
| <b>Period</b>   | 19/01/2018 – present |

As a freelance php-developer I take care of any issues that arise at cloud software. This includes taking care of the database. The main objective here is technical support for customers. This sometimes include adding new content.

**Employer** Dirict  
**Function** Cloud Software Developer  
**Period** Oktober 2017 – December 2018

Maintaining and updating cloud notary software with new features that automates and eases the work-flow of an average notary. This included (and isn't limited to) working with and writing various API's for exports, managing complex database structures and ensuring safety of user data.

**Employer** Movares  
**Function** Internship Software Developer  
**Period** February 2015 – January 2016

Taking on various projects where simulation of something is the main objective and realizing them with the given amount of time. This include (and isn't limited to) simulations for educational purposes, simulations for traffic in order to know which places would cause problems and where not before realizing the project in real and tools that can be used internal to save some time or to run some simple tests.

**Employer** Bhakti-Holland Nederland  
**Function** Co-manager (volunteer)  
**Period** June 2014 – August 2016

Being a co-manager I was usually occupied with sales, supervising and ensuring that the environment was in top-notch condition for visitors and others that worked with me (all volunteers as well).

**Employer** ACN Europe  
**Function** Representative  
**Period** March 2013 – June 2014

My main responsibilities as a representative was working as a salesman for various products from partners such as multinationals as Vodafone, KPN etc. I was also active as recruiter for new hidden talents.

**Employer** Plus Giel Smits  
**Function** Merchandiser  
**Period** June 2011 – July 2012

Restocking shelves, helping customers, sorting and doing quality checks on products were my responsibilities in order to ensure the best customer service possible.

**Employer** HdeG  
**Function** Paper Round  
**Period** June 2007 – February 2009

Delivering news papers and commercial flyers twice a week.

## Interests and spare time

In my spare time I spend most time behind my monitor. Writing new algorithms or maybe just playing that brand new released game. I love playing games as much as I love creating them. With this as my passion countless hours on the computer are spend.

Talking about computers, I also enjoy building them. I've build my own system and for plenty of friends now I've made theirs as well within their budget. It is like Lego, but for adults! A great deal of fun and satisfaction when you power it up without any booting errors.

Traveling is also one of my great passions along with learning and discovering new things. I try to visit a new country whenever I go traveling. Learning new things is always amazing.

The remaining time I have left is spend in enjoying some laid back shows with great stories. I find it simply astonishing how great some stories can be or how mind blowing certain plots become. Due to this I enjoy a great variety of shows ranging from epic Marvel movies to the currently trending anime.